## MGC Thursday Night Ladies Golf League Rules - 2024

1. All female golfers must be a member in good standing with dues paid to be on a regular team. At least 18 years old on May $1^{\text {st }}$ of the current year. Do not have to be an Auxiliary member.
2. Leagues will consist of two woman teams. An annual sign-up will take place prior to May $1^{\text {st }}$ each year.
**2024 League will start on May 2nd and end August 29th with banquet after the golf
3. Scoring will be based on net scores (gross minus handicap). Red tees will be used.
4. Scoring will be a 4-point system. Two points will be awarded to the stroke play winners (least number of total net strokes). Two points will be awarded to the match play winners. The golfer with the lowest net score determines a match play hole won on each hole. The match play winner is the team with the most holes won. In the event of a tie in either stroke or match play, one point will be awarded to each team.
5. One regular team member must be present to constitute a match. One sub may be used, but sub must be a member in good standing with dues paid. In the event a sub is not used and only one team member will play by herself, that team will forfeit stroke play points and will compete for match play points only. Changes in regular team members (illness, moved away, etc.) must be submitted to the league committee (Heather, Jenny, Brooke, or Amy) for approval. Matches need to be played in order to earn points. If the match cannot be played within 2 weeks, then both teams will take 0 points for that match.
${ }^{* *}$ If either team cannot make it on Thursday because of a legitimate reason and it is agreed upon by both teams in advance of weekly match, you can make up the week before the scheduled match or the week after (so you have 2 weeks to makeup). Please remember...when you sign up to be on any league, you are making a commitment to be there!
6. In the event that a team does not have at least one regular member present, a forfeit will be declared. A forfeit is defined as not showing up and not notifying the other team.
7. The posting of the scores will be the responsibility of each team.
8. Teams must tee off between 4:30-6:00 p.m. Make contact with the team you are next scheduled to play to arrange a time.
9. In the event of inclement weather and with the agreement of the two teams involved, matches may be considered complete after the completion of five holes. If matches are agreed to be halted for inclement weather prior to the completion of five holes, the match must be replayed in its entirety. Any match not through five holes due to weather conditions must be made up within two weeks. If not completed within two weeks or end of season whichever comes first, zero points will be awarded to both teams.
10. In the event of course closure, presence of lightning or other threatening weather that endangers personal safety, matches will immediately cease. Proceed under rule \#9 above to either conclude match or reschedule.
11. To speed up play, the following rules will apply to LEAGUE PLAY ONLY.
${ }^{* *}$ A ball lost will be dropped at the approximate spot it is expected to be. PENALTY - one stroke.
**A ball in the tall grasses left of \#2, right of \#5, left of \#8, right of \#14 and left and right of \#15, if found, may be moved laterally out of the grass and dropped into the adjoining rough ~ PENALTY - one stroke or played from tall grass ~NO PENALTY. If not found, 2 club lengths from where you think it went in. PENALTY - one stroke.
**A ball out of bounds may be dropped at the nearest point in bounds where it last crossed the boundary. (This also applies when teeing off on \#6 and ball goes into cornfield on right.) PENALTY - one stroke.
**Balls declared unplayable in the water hazards on \#4, behind \#6 green and \#16 may be played from an area closest to where they entered the water (not where they last crossed the hazard line). The ball will be taken laterally no closer to the hole. PENALTY - one stroke. 2 club lengths - can drop twice, then place.
**Immovable obstructions (sheds, cart paths, staked trees, ball washers, tee signs, bell on \#8) allow relief for stance and swing - one club length ~ NO PENALTY.
**If you feel the opponent has done something to merit a penalty or disqualification, you must notify the opponent before teeing off the next hole. At the conclusion of the match write your concern and submit it to the league committee.
**Footprints in the sand trap - make rake and place. Do not have to putt through bad greens/sod. Ask opponents (ground under repair).
**If there is a back-up to tee off at the beginning of league....if playing front, you can start on any hole on the front if available. If playing back, you can start on any hole on the back if available.
All of the rules in \#11 are league rules only to help speed up play.
12. COURTESIES: League is played for fun and enjoyment of the participants. Please observe the following courtesies to help keep it fun and enjoyable:
**When you are not in the line of any subsequent putt, please continue putting until you have holed out.
**Forget "honors". If you are ready to hit and the way is clear, GO!
**Mark your scores at the next tee, not at the green you just played.
**Keep pace! If you have a gap of one hole in front of you, please allow faster groups to play through.
13. Any individual displaying unsportsmanlike conduct may be disqualified from league participation.
14. Matches may be pre-played up to two weeks in advance with the consent of all players involved.
15. Make-up matches: If neither you nor your partner is able to make a match, try to let your opponents know at least 24 hours in advance.

## PROCEDURE FOR MAKING UP OF MATCH OPTIONS:

- Agree on a time to make up the match within two weeks of its scheduled date
- If option 1 cannot be achieved, then match score cards two weeks from the scheduled date of your match.

SCORECARD MATCH PROCEDURE

- $\quad$ Remind opponent that you are playing them via score card
- Inform the group you are playing with you also have a score card match going on and you need to putt everything out
- $\quad$ No single card may be used for more than two matches (1-live) and (1-scorecard match)
** Revisions effective March $\mathbf{1}^{\text {st }}, 2021$.

